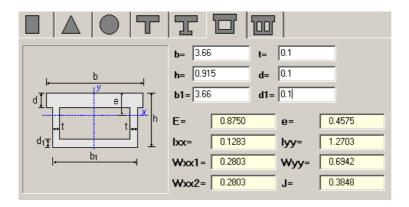
Example 002 (similar to Example 1 in metric system)

Design of a continuous breakwater with 6 pontoons. Each pontoon is 18.30 m long and has a cross section with width B=3.66m, height H=0.915m, thickness t=0.10 m, draft T=0.76 m. Mooring cables in the middle of each pontoon with a stiffness 49.18 kN/m. Wave spectrum of Pierson-Moskowitz type with peak wave period Ts=3 sec, and significant wave height Hs=0.76 m. Short crested waves with directional spectrum $S(f,\theta)=S(f)\cos^n(\theta-\theta_0)$ with n=2.

From Table 4.1, page 37 of the manual we get for n=2 $\alpha=4.5$, $\beta=1.9$.

From the menu <u>Tools/Cross Section Areas</u> we compute the cross section values.



So we have Iyy=1.27 m4, Ixx=0.12 m4, A =0.875 m2, J=0.3859 m4, Io=Ixx+Iyy=1.39 m4 Mass (underwater part) mx = my = $3.66 \times 0.76 \times 10/9.81 = 2.83 \text{ Kg/m}$, mt=1.29x2.83/0.80=4.56 Kg m2/m 10 water specific weight, 9.81 acceleration of gravity)

For the hydrodynamic coefficients we use B=3.66, T=0.76, and pressing the Generate Values button we get the table according to the table 3.1 page 21 of the manual. (in the values of the added mass the structural mass is added)

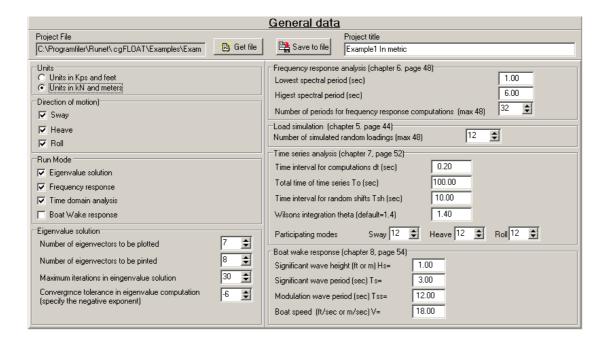
We complete the data in the pages of cgFLOAT as shown in the next pages. We use 8 random loading sets for the load simulation. Then we go in the last page <u>Computations</u> and <u>Run Float</u>. The FLOAT computational modulus is running and produces the output file. By pressing <u>Output to Notepad</u> we can see the output.

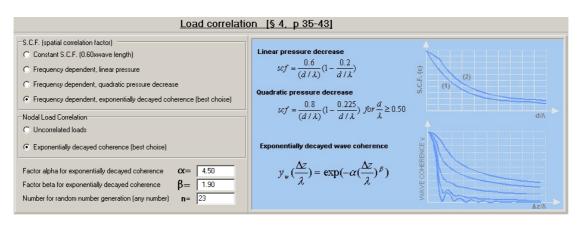
In the page <u>Graphics</u> you can see and print the graphical output of mode shapes and response values.

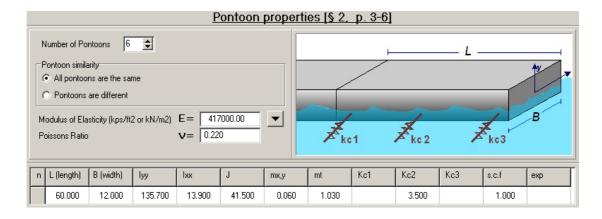
It is important to look in the output the displacements, bending moments and shear along the axis. From the maximum displacement in sway we compute the mooring forces.

In the output we may also look at the response to unit amplitude harmonic waves. (we can see the difference in values due to the short crested waves)

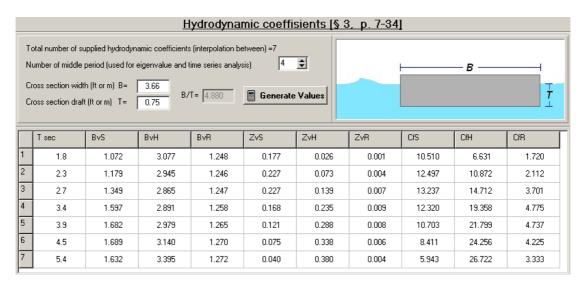
Example-2

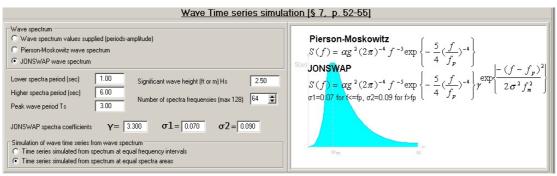


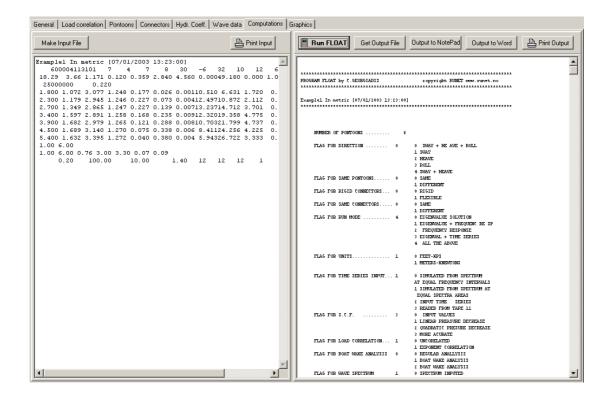




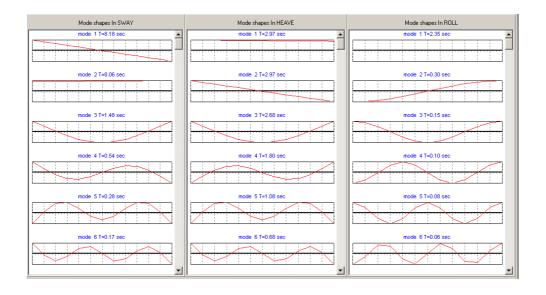
Example-2

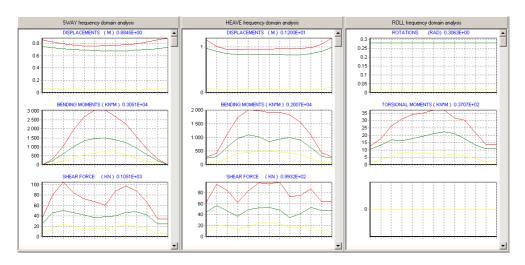


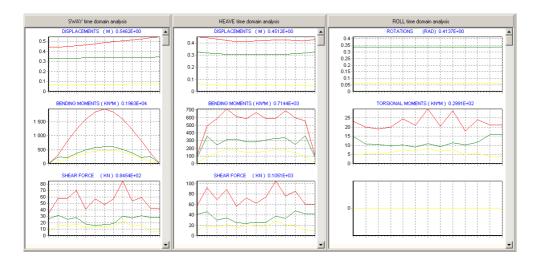




Example-2







Example-2 4